



[GENIUS]

GENIUS

MULTIPLIER EVENT

9 DEC 2020 16:00

The **GENIUS** project ran from 01.11.2017 to 31.12.2020. The meeting will be a summary of what we have achieved. What the methodology of events for schools, universities and companies allows for.

Arguments for Genius method:

1. A method for rapid soft-skills development, hands-on approach
2. A short event-like method of building diversified project teams
3. Build a new diverse team in a week
4. Train communication and soft skills in a week
5. Teach or train using game development approach, introducing new technologies and gamification
6. Easy to implement – described as protocol, easy to apply, with freely available introduction courses

You can find more information and teaching materials at: **geniusgamedev.eu**.

There is also an **Implementation protocol** - a description of how the methodology can be applied, what elements are necessary, what elements can be modified.

Zoom meeting
<https://kutt.it/0PKXVQ>

